Meteor’s Digital Front End ‘MetPrint’ and software API ‘Print-Engine DLL’ accept contone images using ScreenPro™, the ultra-high-speed screening engine developed by Global Graphics Software.

ScreenPro is a multi-level screening engine that compliments any workflow by improving the print quality from inkjet printheads. It does this by addressing in software many of the quality defects that are difficult and expensive to correct mechanically.

**Functionality**
- works with all industrial inkjet printheads driven by Meteor
- tuneable to specific substrate and ink choices
- compatible with any RIP that creates eight-bit contone output
- for absorbent or non-absorbent substrates

**Benefits**
- reduces chaining (streaking) and mottling
- simple upgrade for existing users of Meteor software
- optimises inkjet print quality
Advanced Inkjet Screens

Meteor’s integration of ScreenPro offers a set of Advanced Inkjet Screens™ that have been tried and tested in the field. ‘Mirror’ screens are used for non-absorbent media such as plastics or metal. ‘Pearl’ screens are used for absorbent substrates such as paper and board. In 80% of cases, use of Advanced Inkjet Screens will significantly improve print quality.

Advanced Inkjet Screens are specifically designed to mitigate common inkjet print quality challenges such as streaking.

Microscopic inkjet effects can cause visible artefacts such as mottling.

ScreenPro and Advanced Inkjet Screens are trademarks of Global Graphics Software Ltd that may be registered in certain jurisdictions.